

## FILM, TELEVISION AND MEDIA

<b>STATUS:</b>	<b>ELECTIVE SUBJECT</b>
<b>COST:</b>	A member of the Student Resource Scheme, as well as an equipment levy: \$30
<b>COURSE OVERVIEW:</b>	Film, Television & New Media introduces students to the world of audio-visual media. Students will study society's existing media and the institutions responsible for it as well as designing and producing their own short films across a range of genres. The course provides practical experience in the operation of camera equipment and film editing software while also teaching the fundamentals of scripting, storyboarding and critiquing. It develops skills in creativity, communication, teamwork and technological exploration, essential in the rapidly evolving industries of entertainment, marketing and media.
<b>COURSE OUTLINE:</b>	Film, Television & New Media combines knowledge and skills in cinematography with an emphasis on pre-production planning, written expression, responsible use of equipment and self-directed projects. Specific topics of study include: <ul style="list-style-type: none"> <li>▪ The codes and conventions of film including shot types and angles, costumes and settings, audio lighting and editing.</li> <li>▪ Propaganda films.</li> <li>▪ Creative design, digital images and practical effects.</li> <li>▪ New media and the link between the Internet and traditional broadcasting.</li> </ul>
<b>COURSE ASSESSMENT:</b>	Assessment in this course reflects the senior syllabus for Film, Television and New Media, with tasks divided into the areas of design, production and critique. A mixture of group and individual assessment tasks will involve the creation of storyboards, scripts and short films as well as written critique and oral presentation. Students are graded on their understandings in relation to film technologies, representations, audiences, institutions and languages.
<b>STUDY REQUIREMENTS:</b>	Complete homework, group and individual assessment tasks as required.
<b>SPECIAL REQUIREMENTS:</b>	BYOX Laptop Program access is required with the Adobe Creative Suite installed. Personal headphones are also needed.
<b>POSSIBLE CAREER PATHWAYS:</b>	This course leads to career opportunities in Film, Television and New Media industries including scriptwriting, animating, camera operation, film and audio editing, public relations, marketing, broadcasting, journalism and visual arts.
<b>PARENT/CARER SUPPORT:</b>	Monitor completion of key assessment tasks.