

TERM 1 CURRICULUM SNAPSHOT 2026 YEAR 4



AUSTRALIAN CURRICULUM
VERSION 9

WAR ON WASTE Science and HASS BIG IDEA: SUSTAINABILITY

Think about what you throw away each day- and how that waste adds up over time. In this inquiry unit, Year 4 students explore waste management in our school and local community, investigating what happens to the things we throw out and how waste impacts the environment.

In HASS, students research the problem of plastics in our environment and investigate actions we can take to reduce, reuse, and recycle waste in more sustainable ways. In Science, students explore materials and their properties, testing alternative materials for shopping bags and comparing them to plastic using scientific investigations.

Through a hands-on waste audit, research tasks, investigations, and real-world actions, students develop inquiry skills and learn how small choices can make a big difference. Partnerships with Local Council Waste Management will enrich learning and help students become responsible stewards of the environment.

This unit reflects our school's Design Principles of **Interconnected learning** (linking subjects and ideas) and **Active Partnerships** (learning alongside community organisation).



ENGLISH

Meridan Film Festival
Focus: Speaking and
Listening



This term, Year 4 students will become film critics as part of the Meridan Film Festival. They will watch and discuss a range of short films, exploring how images, sound and language work together to entertain and engage audiences.

Students will use what they learn to write a film review, sharing their personal opinion and supporting it with examples from the film. They will then present their review as a short oral presentation, practising clear and engaging speaking using volume, pace and tone.

HEALTH & WELLBEING

Ready to Learn

This term, as part of our wellbeing and respectful relationships program, the students will participate in a series of targeted lessons on developing a growth mindset and the zones of regulation. Students will explore strategies for identifying and regulating emotions so that they are ready to learn.

When learning to develop a growth mindset, the students will learn about resilience, that it is ok to make mistakes and how to use positive self-talk.



SPECIALISTS

MUSIC – Aussie Keys

In Year 4, students focus on developing coordination and ensemble skills using the keyboard. They learn to play melodies and simple accompaniment parts, practise using both hands and play along with songs. Students also explore how music can sound and feel different, building confidence as they play together.

PE – Move and Play

In HPE students build on, refine and combine fundamental movement skills to create a movement sequence. They demonstrate application of movement concepts to movement sequences across a range of situations including sports and games.

Students will learn to interact respectfully with others and show persistence. They will participate in a 2-week swimming program later in the term.

DIGITAL TECHNOLOGY

Consumers & Creators

This term, Year 4 students will explore how hardware and software work together in everyday digital technologies. They will examine both the positive and negative impacts of technology on our daily lives, helping them to become thoughtful and responsible digital users.

Students will develop their skills with a range of available software, learning what is possible with their new device.

MATHEMATICS

Concepts covered in Term 1 include:

Number

- Recognise, represent and order numbers to at least 1 000 000 using physical and virtual materials, numerals and number lines
- Use their proficiency with addition and multiplication facts to add and subtract, multiply and divide numbers efficiently
- Choose rounding and estimation strategies to determine whether results of calculations are reasonable
- Develop strategies for solving multiplication facts and connecting multiplication and division

Space

- use materials and digital tools to recognise line and rotational symmetry and create symmetrical patterns and pictures
- create and interpret grid reference systems and directions on a map to locate and describe positions and pathways of location of interest

Probability

- draw on reasoning skills to analyse, categorise and order chance events and identify independent and dependent events when conducting a chance experiment
- investigate variability by conducting repeated chance experiments, observing and communicating results.